

43rd Annual Guelph Power Play Tournament



Tournament Highlights

OMHA Registration # 7716602

Tournament Dates :

- Friday, November 21, 2014
- Saturday, November 22, 2014
- Sunday, November 23, 2014

Important Information

- Cost: \$1150.00 Canadian
- Divisions: Novice, Minor Atom, Atom, Minor PeeWee PeeWee
- Categories: AA, A, (AE - Minor PeeWee and PeeWee ONLY)
- Gate Fees: *NO Gate Fees*
- Guarantee: Four (4) games Guarantee
- Awards: Player of the game awards all games except for the Finals
- *** Tournament Souvenirs for ALL Participants ***

Divisions

Novice	(2006) AA - A
Minor Atom	(2005) AA - A
Atom	(2004) AA - A
Minor PeeWee	(2003) AA - A
Minor PeeWee	(2003) AE
PeeWee	(2002) AA - A
PeeWee	(2002) AE

GAME LENGTHS

Round Robin

Warm-up	2minutes
Novice to Atom	10 - 10 - 10 minute stop time periods
M/PeeWee to PeeWee	10 - 10 - 15 minute stop time periods

Semi-finals and FINALS All Semi-finals and finals games on Sunday

Warm-up	2minutes
Novice to M/Atom	10 - 10 - 15 minute stop time periods
Atom to PeeWee	10 - 15 - 15 minute stop time periods
Ice will be resurfaced at the end of every game.	

Arenas

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|--------------------------------------|---|
| • Centennial Arena | • Exhibition Park Arena |
| • Sleeman Centre | • Victoria Arena |
| • University of Guelph (twin pads) | • Fergus (twin pads) |
| • Cambridge Sport Center (twin pads) | • West End Recreation Complex (twin pads) |
| | <i>tournament main office</i> |

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Registration

All registration must be completed ONLINE.

NOTE: All divisions are open pending Tournament Committee selection.

Level to Register Your Team

Team should register at the same level that they are rostered at, however teams can request to play 1 Level higher by registering at the desired level and indicating rostered level when filling out the registration form and the committee will take all request into consideration.

Teams that are part of the Alliance organization and final seating level of AA/A is not determined till end of November are asked to register at previous season final seating. If the team final seating of previous year was Single A and wish to play 1 level high please previous paragraph.

The committee has the final decision of all team seating.

Confirmations

All confirmations will be sent via. Email and all tournament information will be available at our tournament website.

- Tournament Registration
- Tournament payment received
- Tournament Acceptance
- Tournament Changes and Schedule

Bring With You to Registration:

Travel permit/permission from your home association to attend.

Regular and affiliated players approved Hockey Canada (HC) or Hockey USA rosters/cards. The success of our tournaments relies heavily on the combination of great volunteers and the partnerships established with our sponsors.

Hotel Accommodation

Hudson Travel Group is the exclusive travel partner for all tournaments hosted by Guelph Minor Hockey Association. One of the criteria of acceptance into our tournaments will be that your hotel accommodations have been secured through Hudson Travel Group. They have blocks put aside at all the participating host hotels so been sure to contact them early and secure your spot. We thank you in advance for your support.

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Scheduled game start times are approximate. Your team must be ready to play 15 minutes prior to the scheduled game time. There is a mercy rule, PLUS extra time built into the schedule so you must be ready to play 15 minutes prior to the scheduled game time or run the risk of forfeiture. Teams that are not ready to start their games on time or within the 15-minute window may forfeit such games at the discretion of the arena convenor. Due to the nature of our scheduling, time restrictions will be enforced. . Any teams failing to ice a team (Players: minimum of 7 skaters plus 1 goaltender; Team Officials: of one carded coach) shall forfeit that game (1- 0). If a player is late to a game, they must be on the game sheet and on the ice before the end of the 2nd period.

Division Standings: The tournament standings will be determined in the following orders, Game Points (2 – win, 1 – tie, 0 – loss), ties will be determined by the tie breaker rules as described in the tie breaker format.

Mercy Rule

If the goal differential is **five goals in the third period**, the clock shall change to running time. If subsequently the margin is reduced to less than five goals respectively, the clock will revert back to stop time. During running time, minor penalties will be 3:00 minutes and major penalties, 7:30 minutes. The mercy rule is in effect for all games in the round robin play ONLY.

Overtime

Elimination is only applicable to semi-final and final games. The following format is to be used:

- 5 minutes (stop time) 3 on 3 (Teams may freely substitute)
 - if a team receives a minor penalty the team will play short handed, if a second penalty is given to the same team during the penalty being served the opposing team will add a player. If still tied after 5 minutes of 3 on 3 than a shootout will determine a winner.
- Shootout - 3 shooter (All three shooter will shoot)
 - if still tied after the above is completed the shootout will continue 1 shooter at a time (elimination rounds) the first team to score in an equal amount of shots will be declared the winner. **No player may shoot twice until all players, excluding goalies, have participated in the shootout.**

Time-Outs

There will be one 30 second time-out per team per game including round robin and elimination rounds.

ADMINISTRATION, RULES and POLICIES

Admission - NO GATE FEE

Eligibility

Only teams with approved Hockey Canada (HC) or Hockey USA rosters/cards will be permitted to play.

A maximum of seventeen (17) players may participate in any one game, with a maximum of 2 goalies

There shall be a maximum of six (6) team officials registered to any team. Only five (5) may go on the bench.

Affiliated players may participate only if listed on an approved Affiliated Players List.

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Travel Permit

All teams must present a travel permit with their player roster to the tournament office before 7:00pm Friday. There will be a tournament volunteer in every arena to help with questions only.

General

Teams will play a minimum of four (4) games. Please check your schedule to ensure it is accurate. You are guaranteed four games against different opponents. In the event of a conflict, please notify the Registrar as soon as possible.

This is a OMHA sanction tournament therefore OMHA rules applies.

- Team officials must present prior to the end of business hours on Friday
 - a). **Approved team roster** - approved by their (OMHA, Alliance, GTHL, NOHA, USA Hockey; etc) Governing Body.
 - b). **travel permit** or letter of permission from their local hockey organization must be presented to the Tournament officials prior to first game.
 - c). If teams do not have the proper approved player and team official documents the team may not continue in the tournament and their games will be recorded as forfeited games.
 - d). All teams must have a certified trainer on the bench at all games.
- 3. All players and coaching staff official registration documents (as outlined in 2-a) must be available for examination at any time during the course of the Tournament upon request.
- 4. All players must wait until the ice machine is off the ice and the gate is closed before entering the ice pad. Player may be subject to suspension from the tournament for entering the ice pad early.

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OMHA Hockey playing rules shall govern.

Teams maybe required to provide a person to operate the penalty gate.

No one, other than players, coaches and trainers are allowed in the dressing rooms or the hallway leading to the dressing rooms before and after games.

Any player/coach receiving a second major penalty MAY be immediately suspended from further play in the tournament.

Due to variations in League rules, any player or coach under suspension entering the tournament is ineligible to participate in the tournament unless first cleared by the Tournament Committee. Either of the above violations will cause the offending team to forfeit the game(s) in which the above were used. The game will be shown as a 1-0 score for the non-offending team.

The Tournament Committee will hear protests. **No protest will be heard regarding a referee's decision.** A \$200 deposit, that will be returned if your protest is successful, must accompany all protests. A protest may only be heard if it is brought to the attention of the tournament chairperson or their delegate within thirty (30) minutes of completion of the game in question. A formal written submission can follow the initial notification. A hearing and ruling will be completed prior to the team's next scheduled game. **All decisions made by the Tournament Committee are final.**

Tie-Breaking Formula

Tie-breaking and the determination of the round robin standings will be based, in order, on:

- 1) The head to head result involving the teams tied (only if all teams that are in the tie have played each other).
- 2) The best ratio of "Goals For/(Goals For + Goals Against)" in all round robin games. The team with the best ratio would advance.
- 3) The team with the most goals scored.
- 4) The team with the lowest number of penalty minutes, the official game sheets are used to as the base for counting the penalty.
- 5) A toss of a coin by the tournament chairperson. (team do not have to be present, but will be notified of the results.)

Refund Policy

Refunds will be issued in form of a cheque.

Refunds will be issued after a written (email) request is made based upon the following:

Full refund less \$75.00 administration fee, for requests received 45 days before the first day of the tournament.

No refund will be given, for requests received within the 45 days before the first day of the tournament.

Release from Liability

Acceptance of a team's entry releases the tournament committee and officials, the arena management and everyone connected with the tournament from all liability for injury or accident which may be incurred by a player, team official or spectator while attending or participating in the tournament.

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